

THUNDER IN THE VALLEY TRACK RULES

1. Drivers of **ANY MOTORIZED** vehicle (excluding JR Dragsters) must hold a valid drivers license, this includes **ALL** Pit Vehicles i.e. golf carts, quads, scooters, etc.
2. Pets are allowed in the camping area only and must be kept on a leash at all times.
3. Smoking is permitted in designated areas only. Please dispose of your cigarette butts properly.
4. Absolutely no alcohol permitted while **the RACE LIGHTS** are up. **No driver or crew is permitted in the Beer Gardens while the race lights are up. Anyone not following this rule will be automatically disqualified and will be asked to leave.**
5. Maximum speed in the pit is 10 km/hr.
6. Racers must not race faster than 7.90 seconds.
7. No competition ladders. All matches by random draw.
8. Only 1 "Bye" run per racer per day. All Bye's selected by random draw. "Bye" runs **MUST** betaken. The only way you can be disqualified in a "BYE" run is to cross the center line.
9. Crossing the center line will result in immediate disqualification for the remainder of theweekend.
10. No electronic devices (i.e. delay boxes/throttle stops) are permitted in the Street Class and/or Pro/Non-Electric Class.
11. Lane choice is up to the drivers. If a dispute arises, it will be settled with coin toss.
12. The number of time trials allotted will depend on the number of vehicles and time permitted.
13. Amaximum of 3 time trials per day will be monitored on your tech sticker.
14. Entry fees will be refunded only if NO runs were made or the vehicle doesn't pass tech. If youtrip the lights it is considered a run.
15. No burnouts, spinning, or stunting in the pit, staging, or camping areas.
16. A person must be in the car at all times while it is running. When running in gear, the rear axlemust be on 2 Jack stands on plywood and the driver must be in the car.
17. No passengers in race vehicle for runs.
18. Must have proper seat, helmets, and restraints for drivers during staging and prior to racing.
19. No riding on top of or outside of vehicles.
20. No holding vehicles during a burnout.
21. Side windows must be rolled up during staging.
22. Dial in and numbers must be displayed on the right side window and the right front windshieldin 6" **BOLD WHITE LETTERING.**
23. Right lane has right of way to the Return Road. **Return Road speed is 30 km/hr.**
24. Come to a complete **STOP** when picking up on your time slip.
25. If you are deep staging you must have **"DEEP"** on your windshield.
26. Current **"TECH"** sticker is required on window.
27. Courtesy staging in effect. Wait for your opponent to pre-stage before staging.
28. Do not back up after burnouts unless you are out of shape and must straighten.
29. Turn on headlights if you are being towed back.

30. Grassed areas may be very dry so please be aware of fire safety on the grounds. Absolutely no motorized vehicles, except security, allowed on the Show "N" Shine-spectator side of the event.
31. Please show courtesy and consideration for your fellow participants and campers. ie loud music, parking space, cleanliness.
32. No one is permitted near the timing bus at any time. Concerns will be handled by the Race Captain or Command Center.
33. All ATVs or Bikes must display the Tag provided. **NO** skateboard, quads, ATV's, scooters, etc. to be used in the Pits.
34. NO modified Diesels allowed to register
35. Vehicles entering Friday night Street Legal must have closed exhaust and DOT approved tires.

As of August 16, 2010